

# Chicagoland TAP By-Laws

## **1. Forfeits**

- a.) First match forfeited 15 minutes after start time
- c.) Second match forfeited 30 minutes after start time
- d.) All five matches forfeited 45 minutes after start time
- e.) Teams have five minutes to declare a player otherwise a forfeit can be called
- f.) Teams with five forfeits in a session will be ineligible for playoffs
- g.) Team dues are still required for forfeits

## **2. Make-Ups**

- a.) Teams are allowed two make-up weeks per session
- b.) Teams have two weeks to complete make-up matches, after that they will be forfeited

## **3. Qualifications for Upper-Level Events**

- a.) Players need six matches played in the regular session for eligibility
- b.) Teams have to play two out of three sessions to be eligible for the Windy City Classic
- c.) All Team Dues and Individual Dues must be current to be eligible for Upper-Level events
- d.) Teams/Players can check the website under Local Events to see if they have qualified for events

#### **4. Qualifications for National Events**

- a.) Players need ten career matches played to be eligible for National events
- b.) Players also need six matches played within the qualifying dates for National events  
(see registration forms for dates)

#### **5. The League Owner can only participate in Regular Session Play**

- a.) Teams can replace the league owner for Upper-Level events
- b.) Players with a higher handicap than the league owner are not eligible to be a replacement
- c.) Teams must inform the opposing team of the replacement player

#### **6. The Following are Considered Upper-Level events**

- a.) Play-In/Play-Offs
- b.) Titleholders
- c.) Windy City Classic
- d.) MVP Tournaments

#### **7. Team Survival Rule**

- a.) Double shooting is allowed in the regular season with the exception of players with a 7 handicap
- b.) When a team is short players for Upper-Level events see the “Burnout Strategy” in the Rule Book
- c.) If both teams have only four players in Upper-Level events, each can pick a fifth player within the 25 handicap limit